

# SUMTER CITY COUNCIL – AGENDA Tuesday, June 4, 2024 – 1:00 p.m. Sumter Opera House – City Council Chambers 21 N. Main Street | Sumter, South Carolina

CALL TO ORDER – Mayor David P. Merchant

INVOCATION/PLEDGE OF ALLEGIANCE - Councilman Calvin K. Hastie, Sr.

APPROVAL OF MINUTES - May 21, 2024 - Regular Meeting

May 28, 2024 – Special Called Meeting

## **OLD BUSINESS**

### 1. BOARDS AND COMMISSIONS

Consider appointments expiring on June 30, 2024, and other vacancies.

### **NEW BUSINESS**

### 2. BUDGET - FISCAL YEAR 2023-2024

Consider First Reading of an ordinance to amend the budget for Fiscal Year 2023-2024.

#### 3. COMMUNITY DEVELOPMENT

Consider *First Reading* of an ordinance to amend the Community Development Block Grant Entitlement Budget for Fiscal Year 2024-2025.

#### 4. PROCUREMENT RESOLUTIONS

- (a) Consider **Resolution Number 943** authorizing a change order to the contract for professional services for the Water Plant Number 5 Expansion Project Construction Administration.
- (b) Consider *Resolution Number* <u>944</u> authorizing a contract for professional services for the Dixon Subdivision Pump Station and Force Main Project.

# 5. COUNCIL REPORTS

Receive comments from Councilmembers concerning matters of interest to the Council and the City of Sumter.

### 6. CITY MANAGER'S REPORT

Receive comments and/or reports from the City Manager.

# 7. EXECUTIVE SESSION

To discuss contractual matters, personnel matters, appointments to Boards and Commissions, and/or to receive legal advice relating to matters covered by attorney-client privilege and the receipt of legal advice relating to a pending claim and possible settlement of a legal claim relating to an appeal from a decision of the Board of Zoning Appeals, if necessary, in accordance with Section 30-4-70 of the South Carolina Code of Laws.

The public is hereby notified that if City Council holds an Executive Session, the Council may take official action on the above-listed matters following the conclusion of the Executive Session.

#### 8. ADJOURNMENT